

Electronic Music

2014-2015

Course Description

The merger of music and the computer age has had a long history. The creation of music through digital means has exploded into a major industry within music, communications, advertising/marketing, and technology. This course introduces the student to the beginning programs in this field. The course is therefore two-fold: 1.) develop the technological skills through specific arts/music software programs used in the industry and 2.) develop the creativity and imagination of the student through these media.

Course Content

The format of this course is designed to allow the student to progressively develop skills, which will allow for greater musical creativity and imagination. Skills in music composition are taught through a project-sequenced curriculum.

Textbook and Reference Materials

SLHS Music Department Computer Lab Apple's GarageBand and iTunes software programs

Course Requirements

Students are required to have the following:

- 1.) A Pencil.
- 2.) Their laptop at all times
- 3.) A positive attitude ready to learn.

Grading

Grading for the quarter or marking period is based on assignments and activities as graded within the weighting of the following categories:

- 65 % Assessments (Performances, Tests, Quizzes, Projects)
- 25 % Class Participation
- 10 % Homework

Each marking period is worth 40% of a student's overall grade. The final exam is worth 20% of a student's overall average:

Quarter 1	40%
Quarter 2	40%
Final	20%

Summer Reading

There is no required summer reading for this course.